



LCD Monitor User Manual U27G3XM

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Safety

National Conventions

The following subsections describe national conventions used in this document.

Notes, Cautions, and Warnings

Throughout this guide, blocks of text may be accompanied by an icon and printed in bold type or in italic type. These blocks are notes, cautions, and warnings, and they are used as follows:

V

NOTE: A NOTE indicates important information that helps you make better use of your computer system.

⚠

CAUTION: A CAUTION indicates either potential damage to hardware or loss of data and tells you how to avoid the problem.

Δ

WARNING: A WARNING indicates the potential for bodily harm and tells you how to avoid the problem. Some warnings may appear in alternate formats and may be unaccompanied by an icon. In such cases, the specific presentation of the warning is mandated by regulatory authority.

Power

The monitor should be operated only from the type of power source indicated on the label. If you are not sure of the type of power supplied to your home, consult your dealer or local power company.

The monitor is equipped with a three-pronged grounded plug, a plug with a third (grounding) pin. This plug will fit only into a grounded power outlet as a safety feature. If your outlet does not accommodate the three-wire plug, have an electrician install the correct outlet, or use an adapter to ground the appliance safely. Do not defeat the safety purpose of the grounded plug.

Unplug the unit during a lightning storm or when it will not be used for long periods of time. This will protect the monitor from damage due to power surges.

A Do not overload power strips and extension cords. Overloading can result in fire or electric shock.

To ensure satisfactory operation, use the monitor only with UL listed computers which have appropriate configured receptacles marked between 100-240V AC, Min. 5A.

A The wall socket shall be installed near the equipment and shall be easily accessible.

Installation

Do not place the monitor on an unstable cart, stand, tripod, bracket, or table. If the monitor falls, it can injure a person and cause serious damage to this product. Use only a cart, stand, tripod, bracket, or table recommended by the manufacturer or sold with this product. Follow the manufacturer's instructions when installing the product and use mounting accessories recommended by the manufacturer. A product and cart combination should be moved with care.

Never push any object into the slot on the monitor cabinet. It could damage circuit parts causing a fire or electric shock. Never spill liquids on the monitor.

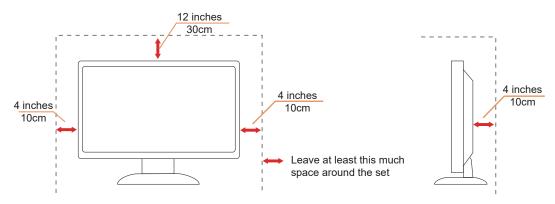
🕂 Do not place the front of the product on the floor.

If you mount the monitor on a wall or shelf, use a mounting kit approved by the manufacturer and follow the kit instructions.

Leave some space around the monitor as shown below. Otherwise, air-circulation may be inadequate hence overheating may cause a fire or damage to the monitor.

To avoid potential damage, for example the panel peeling from the bezel, ensure that the monitor does not tilt downward by more than -5 degrees. If the -5 degree downward tilt angle maximum is exceeded, the monitor damage will not be covered under warranty.

See below the recommended ventilation areas around the monitor when the monitor is installed on the wall or on the stand:



Installed with stand

Cleaning

Clean the cabinet regularly with a water-dampened, soft cloth.

When cleaning use a soft cotton or microfiber cloth. The cloth should be damp and almost dry, do not allow liquid into the case.



Please disconnect the power cord before cleaning the product.

Other

If the product is emitting a strange smell, sound or smoke, disconnect the power plug IMMEDIATELY and contact a Service Center.

Make sure that the ventilating openings are not blocked by a table or curtain.

👖 Do not engage the LCD monitor in severe vibration or high impact conditions during operation.

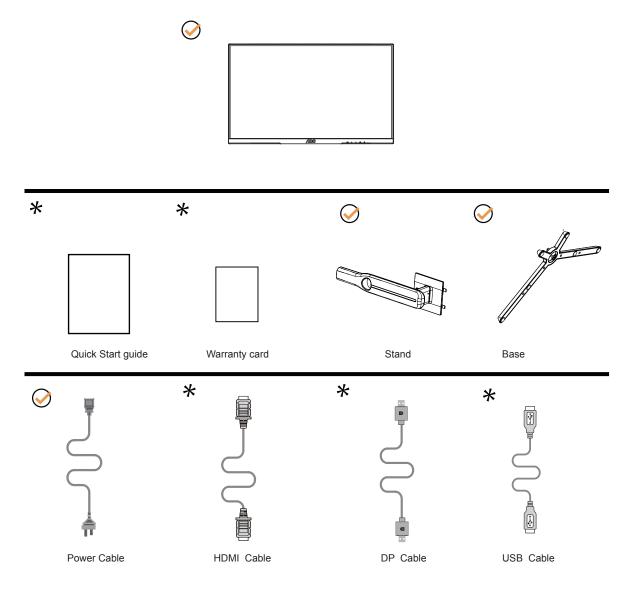
🕂 Do not knock or drop the monitor during operation or transportation.

IThe power cords shall be safety approved. For Germany, it shall be H03VV-F, 3G, 0.75 mm2, or better. For other countries, the suitable types shall be used accordingly.

IExcessive sound pressure from earphones and headphones can cause hearing loss. Adjustment of the equalizer to maximum increases the earphones and headphones output voltage and therefore the sound pressure level.

Setup

Contents in Box

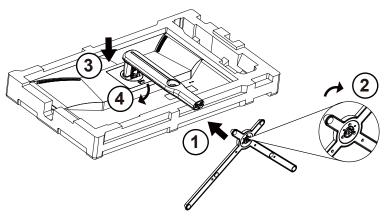


Not all signal cables will be provided for all countries and regions. Please check with the local dealer or AOC branch office for confirmation.

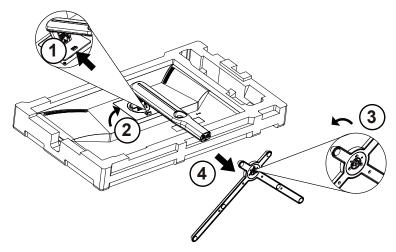
Stand & Base Setup

Please setup or remove the base following the steps as below.

Setup:



Remove:

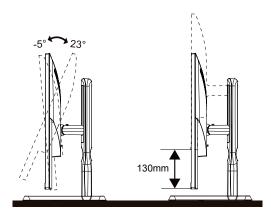


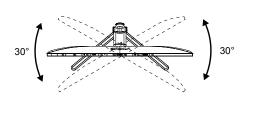
Specification for base screw: M6*20 mm (effective thread 6mm)

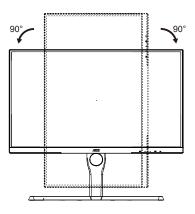


Adjusting Viewing Angle

To achieve the best viewing experience, it is recommended that the user can make sure they are able to look at their whole face on the screen, then adjust the monitor's angle based on personal preference. Hold the stand so you will not topple the monitor when you change the monitor's angle. You are able to adjust the monitor as below:







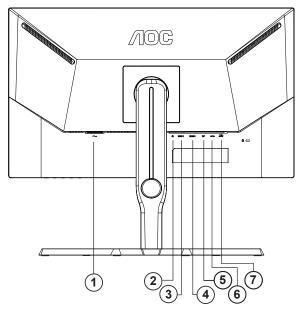
Do not touch the LCD screen when you change the angle. Touching the LCD screen may cause damage.

WARNING:

- 1. To avoid potential screen damage, such as panel peeling, ensure that the monitor does not tilt downward by more than -5 degrees.
- 2. Do not press the screen while adjusting the angle of the monitor. Grasp only the bezel.

Connecting the Monitor

Cable Connections In Back of Monitor and Computer:



- 1. Power
- 2. Earphone
- 3. HDMI1
- 4. HDMI2
- 5. DP
- 6. USB-PC upstream
- 7. USB3.2Gen1+Quick Chargingx1 USB3.2Gen1x1

Connect to PC

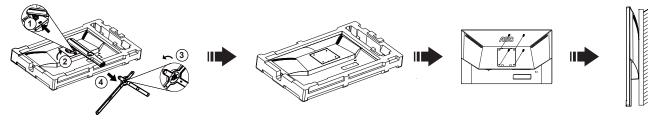
- 1. Connect the power cord to the back of the display firmly.
- 2. Turn off your computer and unplug its power cable.
- 3. Connect the display signal cable to the video connector on the back of your computer.
- 4. Plug the power cord of your computer and your display into a nearby outlet.
- 5. Turn on your computer and display.

If your monitor displays an image, installation is complete. If it does not display an image,please refer to Troubleshoot.

To protect equipment, always turn off the PC and LCD monitor before connecting.

Wall Mounting

Preparing to Install An Optional Wall Mounting Arm.



This monitor can be attached to a wall mounting arm you purchase separately. Disconnect power before this procedure. Follow these steps:

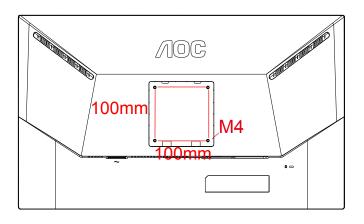
1. Remove the base.

2. Follow the manufacturer's instructions to assemble the wall mounting arm.

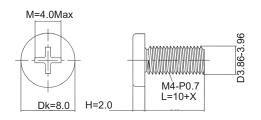
3. Place the wall mounting arm onto the back of the monitor. Line up the holes of the arm with the holes in the back of the monitor.

4. Insert the 4 screws into the holes and tighten.

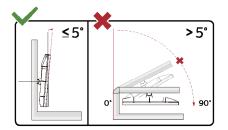
5. Reconnect the cables. Refer to the user's manual that came with the optional wall mounting arm for instructions on attaching it to the wall.

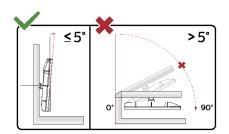


Specification of wall hanger screws M4*(10+X)mm, (X=Thickness of Wall mount bracket)



W Note: VESA mounting screw holes are not available for all models, please check with the dealer or official department of AOC. Always contact manufacturer for wall-mount installation.





* Display design may differ from those illustrated.

WARNING:

- 1. To avoid potential screen damage, such as panel peeling, ensure that the monitor does not tilt downward by more than -5 degrees.
- 2. Do not press the screen while adjusting the angle of the monitor. Grasp only the bezel.

AMD FreeSync Premium Pro function

- 1. AMD FreeSync Premium Pro function is working with DP/HDMI
- 2. Compatible Graphics Card: Recommend list is as the below, also could be checked by visiting <u>www.AMD.</u> <u>com</u>

Graphics Cards

- Radeon™ RX Vega series
- Radeon[™] RX 500 series
- Radeon[™] RX 400 series
- · Radeon™ R9/R7 300 series (R9 370/X, R7 370/X, R7 265 except)
- Radeon™ Pro Duo (2016)
- · Radeon™ R9 Nano series
- Radeon™ R9 Fury series
- · Radeon™ R9/R7 200 series (R9 270/X, R9 280/X except)

Processors

- AMD Ryzen™ 7 2700U
- AMD Ryzen™ 5 2500U
- AMD Ryzen™ 5 2400G
- AMD Ryzen™ 3 2300U
- AMD Ryzen™ 3 2200G
- · AMD PRO A12-9800
- · AMD PRO A12-9800E
- · AMD PRO A10-9700
- · AMD PRO A10-9700E
- · AMD PRO A8-9600
- · AMD PRO A6-9500
- AMD PRO A6-9500E
- · AMD PRO A12-8870
- · AMD PRO A12-8870E
- · AMD PRO A10-8770
- AMD PRO A10-8770E
- · AMD PRO A10-8750B
- · AMD PRO A8-8650B
- AMD PRO A6-8570
- AMD PRO A6-8570E
- AMD PRO A4-8350B
- · AMD A10-7890K
- · AMD A10-7870K
- · AMD A10-7850K
- · AMD A10-7800
- · AMD A10-7700K
- · AMD A8-7670K
- · AMD A8-7650K
- AMD A8-7600
- · AMD A6-7400K

G-SYNC Compatible function

- 1. G-SYNC Compatible function is working with DP
- 2. To enjoy the perfect gaming experience with G-SYNC, you need to purchase a Separate NVIDIA GPU card that supports G-SYNC.

G-sync system requirements

Desktop computer connected to G-SYNC monitor:

Graphics cards supported: G-SYNC features require NVIDIA GeForce® GTX 650 Ti BOOST or higher graphics cards.

Driver: R340.52 or later Operating system: Windows 10 Windows 8.1 Windows 7 System requirements: DisplayPort 1.2 of the GPU must be supported.

Notebook computer connected to G-SYNC monitor: Supported graphics cards: NVIDIA GeForce® GTX 980M, GTX 970M, GTX 965M GPU or higher graphics cards Driver: R340.52 or higher Operating system: Windows 10 Windows 8.1 Windows 7 System requirements: DisplayPort 1.2 driven directly from the GPU must be supported.

For more information about NVIDIA G-SYNC, please visit: <u>https://www.nvidia.cn/</u>

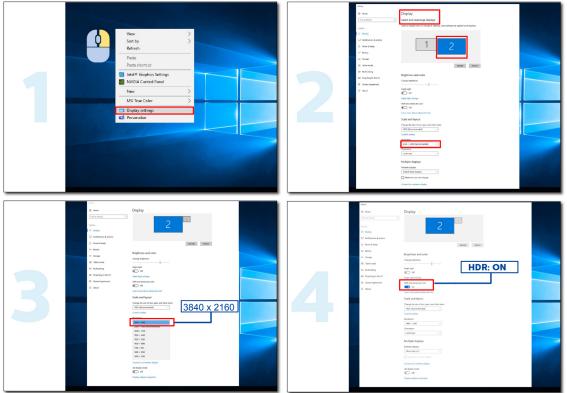
HDR

It is compatible with input signals in HDR10 format.

The display may automatically activate the HDR function if the player and content are compatible. Please contact the device manufacturer and the content provider for information on the compatibility of your device and content. Please select "OFF" for the HDR function when you have no need for automatical activation function.

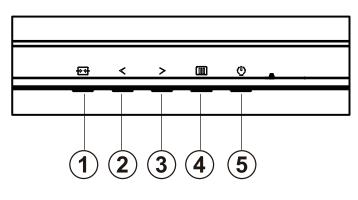
Note:

- 1. No special setting is needed for the DisplayPort/HDMI interface in WIN10 versions lower (older) than V1703.
- 2. Only the HDMI interface is available and the DisplayPort interface cannot function in WIN10 version V1703.
- a. The display resolution is set to 3840 x 2160, and HDR is preset to ON. Under these conditions, the screen may slightly dim, indicating HDR has been activated.
- b. After entering an application, the best HDR effect can be achieved when the resolution is changed to 3840 x 2160 (if available).



Adjusting

Hotkeys



1	Source/Exit
2	Game Mode/<
3	Dial Point/>
4	Menu/Enter
5	Power

Power

Press the Power button to turn on the monitor.

Menu/Enter

When there is no OSD, Press to display the OSD or confirm the selection.

Game Mode/<

When there is no OSD, press "<" key to open game mode function, then press "<" or ">" key to select game mode (FPS, RTS, Racing, Gamer 1, Gamer 2 or Gamer 3) basing on the different game types.

Dial Point/>

When there is no OSD, press Dial Point button to show / hide Dial Point.

Source/Exit

When the OSD is closed, press Source/Exit button will be Source hot key function.

OSD Setting

Basic and simple instruction on the control keys.

K KARA	Color Setup	Picture Boost	OSD Setu	PIP PIP Setting	9	Game Setting	X Extra		Exit
Contrast						Local Dimming		Off	►
Brightness			DCR	Off					
Eco Mode			HDR Mode	Off					

- 1). Press the III Menu-button to activate the OSD window.
- Press < Left or > Right to navigate through the functions. Once the desired function is highlighted, press the III Menu-button to activate it, press < Left or > Right to navigate through the sub-menu functions. Once the desired function is highlighted, press III Menu-button to activate it.
- 3). Press < Left or > to change the settings of the selected function. Press + to exit. If you want to adjust any other function, repeat steps 2-3.
- 4). OSD Lock Function: To lock the OSD, press and hold the IIII Menu-button while the monitor is off and then press () power button to turn the monitor on. To unlock the OSD press and hold the IIII Menu-button while the monitor is off and then press () power button to turn the monitor on.

Notes:

- 1). If the product has only one signal input, the item of "Input Select" is unable to be adjusted.
- 2). DCR, Color Boost and Picture Boost, for these states that only one state can exist

Luminance

<	Color Setup	Picture Boost	OSD Set	PIP PIP Setting	g	Game Setting	X Extra		Exit
Contrast						Local Dimming		Off	
Brightness			DCR	Off					
Eco Mode			HDR Mode	Off					

	Contrast	0-100		Contrast from Digital-register.
	Brightness	0-100		Backlight Adjustment
		Standard		Standard Mode
		Text 🗾		Text Mode
		Internet 🥃		Internet Mode
		Game		Game Mode
	Eco mode	Movie	ø	Movie Mode
		Sports	R	Sports Mode
		Reading	R	Reading Mode
		Uniformity	#	Uniformity Mode
		Gammal		Adjust to Gamma 1
0-	Gamma	Gamma2		Adjust to Gamma 2
~~~		Gamma3		Adjust to Gamma 3
		Off		Disable dynamic contrast ratio
	DCR	On		Enable dynamic contrast ratio
		Off	·	
		DisplayHDR		Set the HDR profile according to your usage requirements.
	HDR	HDR Picture		Note:
		HDR Movie		When HDR is detected, the HDR option is displayed for adjustment.
		HDR Game		
		OFF		
		HDR Picture		
	HDR Mode	HDR Movie		Adjust HDR Mode.
	-	HDR Game		
	Local Dimming	Off/ Low/ Me Strong	dium/	Disable or Choose Local Dimming

Note:

When HDR Mode is set to non-off, the Contrast, Brightness Scene Mode, and Gamma items cannot be adjusted.

When HDR is set to non-off, the Contrast, Brightness, Brightness Scene Mode, Gamma, DCR items are not adjustable.

When the Color Space under Color Settings is set to sRGB or DCI-P3, the Contrast, Brightness Scene Mode, Gamma, HDR Mode, and HDR items are not adjustable.

Because of the light diffusion effect of the LCD panel and the principle of dimming in the backlight area, there will be a slight halo or instantaneous brightness opening phenomenon at the edge of some specific picture windows or moving objects, which is the physical characteristics of the Mini LED backlight LCD panel, non-fault phenomenon, please feel free to use. You can choose to turn off Local Dimming from the OSD menu to mitigate or eliminate this phenomenon.

## **Color Setup**

Color Setup	Picture Boost	OSD Setup	PIP PIP Setting	Game Se	etting	) Extra	Exit	Lum	<b>X</b> hinance
Color Temp.			_			DCB Mode		Off	►
Color Gamut			n 🗖			DCB Demo		Off	•
LowBlue Mode	Off								

	Warm	Recall Warm Color Temperature from EEPROM.
	Normal	Recall Normal Color Temperature from EEPROM.
	Cool	Recall Cool Color Temperature from EEPROM.
Color Temp.		Red Gain from Digital-register
	User	Green Gain Digital-register.
		Blue Gain from Digital-register
	Panel Native	Standard color space panel.
Color Gamut	sRGB	sRGB color space.
Carrier	DCI-P3	DCI-P3 color space.
LowBlue Mode	Reading /Office/ Internet/ Multimedia/ Off	Decrease blue light wave by controlling color temperature.
Red	0-100	Red gain from Digital-register.
Green	0-100	Green gain from Digital-register.
Blue	0-100	Blue gain from Digital-register.
	Full Enhance	Disable or Enable Full Enhance Mode
	Nature Skin	Disable or Enable Nature Skin Mode
DCB Mode	Green Field	Disable or Enable Green Field Mode
Debmode	Sky-blue	Disable or Enable Sky-blue Mode
	Auto Detect	Disable or Enable AutoDetect Mode
	OFF	Disable or Enable OFF Mode
 DCB Demo	On or Off	Disable or Enable Demo

Note:

When HDR Mode or HDR under Luminance is set to non-off, all items under Color Settings cannot be adjusted.

When the Color Space is set to sRGB or DCI-P3, all other items under Color Settings are not adjustable.

## **Picture Boost**

Picture Boost	CSD Setup	PIP PIP Setting	Game Setting	) Extra	Exit	Luminance	Color Setup
Bright Frame	<ul> <li>● Off</li> </ul>		Brightness	50			0
Frame Size			Contrast	50			0

	Bright Frame	On or Off	Disable or Enable Bright Frame					
	Frame Size	14-100	Adjust Frame Size					
	Brightness	0-100	Adjust Frame Brightness					
•	Contrast	0-100	Adjust Frame Contrast					
	H. position 0-100		Adjust Frame horizontal Position					
	V. position	0-100	Adjust Frame vertical Position					

Note:

When HDR Mode or HDR under Luminance is set to non-off, all items under Window Brighten are not adjustable.

## **OSD Setup**

< 💦 > OSD Setup	PIP PIP Setting	Game Setting	X Extra	Exit	Lumir	hance Color Setu	p Picture Boost
Language						Transparence	25
Timeout							Off ►
Volume				<ul> <li>■ Off</li> </ul>			Wide ►

	1	1					
	Language		Select the OSD language				
	Timeout	5-120	Adjust the OSD Timeout				
	Volume	0-100	Volume Adjustment.				
	H. Position	0-100	Adjust the horizontal position of OSD				
	V. Position	0-100	Adjust the vertical position of OSD				
0	USB	On or Off	Turn off USB function or set USB interface version.				
	Transparence	0-100	Adjust the transparence of OSD				
<b>1</b>	Break Reminder	On or Off	Break reminder if the user continuously works for more than 1hrs				
	Image Ratio	Wide/4:3/1:1/ 17"(4:3)/19"(4:3) 19"(5:4)/19"W(16:10) 21.5"W(16:9)/ 22"W(16:10)/ 23"W(16:9)/ 23.6"W(16:9)/ 24"W(16:9)	Select image ratio for display.				

## **PIP Setting**

✓ PIP > PIP Setting	Ga	ame Setting	X Extra	Exit	Lum	<b>∳</b> inance	Color Setup	Picture	• Boost		Setup
PIP Setting		Off								Off	►
Main Source		DP2									
Sub Source		DP1				Off					

	PIP Setting	OFF/PIP/PBP	Disable or Enable PIP or PBP.
	Main Source		Select main screen source.
	Sub Source		Select sub screen source.
	Size	Small / Middle / Large	Select screen size.
PIP	Position	Right-up Right-down Left-up Left-down	Set the screen location.
	Audio	On: PIP Audio Off: Main Audio	Disable or Enable Audio Setup.
	Swap	On: Swap Off: non action	Swap the screen source.

Note:

When "HDR" under "Brightness" is set to non-off, all items under "PIP Settings" cannot be adjusted.
 When "Local Dimming" is set to non-off, all items under "PIP Settings" cannot be adjusted.

3) When PIP/PBP is enabled, some color-related adjustments in the OSD menu are only valid for the main screen, but not for the sprite. As a result, the main and sprite may have different colors.

PBP/PIP		Main source				
		HDMI1	HDMI2	DP		
	HDMI1	$\vee$	V	V		
Sub source	HDMI2	V	V	V		
	DP	V	V	V		

## **Game Setting**

<ul> <li>&lt; ç<i><ip>A     <li>&gt; Game Setting</li> </ip></i></li></ul>	X xtra	Exit	Luminance	Colo	<b>R</b> r Setup	Pic	ture Boost	OSD Setup		PIP Setting
Game Mode	Off		Game Color						Off	•
Shadow Control			Overdrive		Off					
Low Input Lag	On		AMD FreeSync		On					

		FPS	For playing FPS (First Person Shooters) games. Improves black level in dark theme.
		RTS	For playing RTS (Real Time Strategy). Improves the image quality.
	Game Mode	Racing	For playing Racing games, Provides fastest response time and high color saturation.
		Gamer 1	User's preference settings saved as Gamer 1.
		Gamer 2	User's preference settings saved as Gamer 2.
		Gamer 3	User's preference settings saved as Gamer 3.
		off	No optimization by Smart image game
	Shadow Control	0-100	<ul> <li>Shadow Control Default is 50, then end-user can adjust from 50 to 100 or 0 to increase/decrease contrast for clear picture.</li> <li>If picture is too dark to be saw the detail clearly, adjusting from 50 to100 for clear picture.</li> <li>If picture is too white to be saw the detail clearly, adjusting from 50 to0 for clear picture.</li> <li>If picture is too white to be saw the detail clearly, adjusting from 50 to0 for clear picture.</li> </ul>
مناقع	Low Input Lag	On/Off	Turning off the frame buffer reduces input lag. Note: The low input lag feature works when UHD 120Hz~160Hz, and is enabled by default when AMD FreeSync Premium Pro or G-SYNC Pro (or G-SYNC) is turned on, and cannot be adjusted.
	Game Color	0-20	Game Color will provide 0-20 level for adjusting saturation to get better picture.
		Off	Adjust the response time. Note: 1. If the user sets OverDrive to the "Strong"
		Weak	level, a blurry image may be displayed. Users can adjust the OverDrive rating or turn it off to their liking.
	Overdrive	Medium	2. Enhancements are only available when AMD FreeSync Premium Pro (or G-SYNC) is turned off and the field frequency ≥ 75Hz.
		Strong	3. Turn on the enhancement function, and the screen brightness will be reduced.
	AMD FreeSync	On/Off	Adjust the AMD FreeSync Premium Pro(or G-SYNC)
	Frame Counter	Off / Right-up / Right-Down / Left-Down / Left- Up	Display V frequency on the corner selected

Note:

When the "HDR Mode" under "Brightness" is set to a non-off state, the "Game Mode", "Dark Field Control", and "Game Tone" items under "Game Settings" cannot be adjusted.

## Extra

l	< 🔀 >	۲ E	xit	Luminance	Color Set	up	Picture Bo	OSD Setup	PIP PIP Setting	Game Setting
									on : 3840(H)X216	0(V) SDR
	Off Timer				HDMI1				iency : 133KHz	
	DDC/CI				HDMI2				ency : 60Hz	

	Input Select	Auto/HDMI1/HDMI2/DP	Select Input Signal Source	
	Off timer	0-24hrs	Select DC off time	
21	DDC/CI	yes or no	Turn ON/OFF DDC/CI Support	
	Reset	yes or no	Reset the menu to default.	
	НДМІІ	120Hz/144Hz	When connecting a game console or DVD player, set the HDMI 1 to 120Hz.	
	HDMI2 120Hz/144Hz		When connecting a game console or DVD player, set the HDMI 2 to 120Hz.	

## Exit

< 🏹 >	Luminance	Color Setup	Picture Boost	OSD Setup	PIP PIP Setting	Game Setting	) Extra

Exit Exit the main OSD		
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# **LED Indicator**

Status	LED Color
Full Power Mode	White
Active-off Mode	Orange

# Troubleshoot

Problem & Question	Possible Solutions			
Power LED Is Not ON	Make sure the power button is ON and the Power Cord is properly connected to a grounded power outlet and to the monitor.			
No image on the screen	<ul> <li>Is the power cord connected properly? Check the power cord connection and power supply.</li> <li>Is the video cable connected correctly? (Connected using the VGA cable) Check the VGA cable connection. (Connected using the HDMI cable) Check the HDMI cable connection. (Connected using the DP cable) Check the DP cable connection.</li> <li>* VGA/HDMI/DP input is not available on every model.</li> <li>If the power is on, reboot the computer to see the initial screen (the login screen.) If the initial screen (the login screen) appears, boot the computer in the applicable mode (the safe mode for Windows 7/8/10) and then change the frequency of the video card. (Refer to the Setting the Optimal Resolution) If the initial screen (the login screen) does not appear, contact the Service Center or your dealer.</li> <li>Can you see "Input Not Supported" on the screen? You can see this message when the signal from the video card exceeds the maximum resolution and frequency that the monitor can handle properly. Adjust the maximum resolution and frequency that the monitor can handle properly.</li> <li>Make sure the AOC Monitor Drivers are installed.</li> </ul>			
Picture Is Fuzzy & Has Ghosting Shadowing Problem	Adjust the Contrast and Brightness Controls. Press hot-key (AUTO) to auto-adjust. Make sure you are not using an extension cable or switch box. We recommend plugging the monitor directly to the video card output connector on the back.			
Picture Bounces, Flickers Or Wave Pattern Appears In The Picture	Move electrical devices that may cause electrical interference as far away from the monitor as possible. Use the maximum refresh rate your monitor is capable of at the resolution you are using.			
Monitor Is Stuck In Active Off-Mode"	The Computer Power Switch should be in the ON position. The Computer Video Card should be snugly fitted in its slot. Make sure the monitor's video cable is properly connected to the computer. Inspect the monitor's video cable and make sure no pin is bent. Make sure your computer is operational by hitting the CAPS LOCK key on the keyboard while observing the CAPS LOCK LED. The LED should either turn On or Off after hitting the CAPS LOCK key.			
Missing one of the primary colors (RED, GREEN, or BLUE)	Inspect the monitor's video cable and make sure that no pin is damaged. Make sure the monitor's video cable is properly connected to the computer.			
Screen image is not centered or sized properly	Adjust H-Position and V-Position or press hot-key (AUTO).			
Picture has color defects (white does not look white)	Adjust RGB color or select desired color temperature.			
Horizontal or vertical disturbances on the screen	Use Windows 7/8/10 shut-down mode to adjust CLOCK and FOCUS. Press hot-key (AUTO) to auto-adjust.			
Regulation & Service	Please refer to Regulation & Service Information which is in the CD manual or www.aoc.com (to find the model you purchase in your country and to find Regulation & Service Information in Support page.			

# Specification

# **General Specification**

	Model name	U27G3XM					
	Driving system	TFT Color LCD					
Panel	Viewable Image Size	68.4 cm diagonal					
	Pixel pitch	0.15525mm(H) x 0.15525	5mm(V)				
	Display Color	1.07B ^[1]					
	Horizontal scan range	30k-255kHz					
	Horizontal scan Size(Maximum)	596.16 mm					
	Vertical scan range	48-144Hz(HDMI)					
		48-160Hz(DP)					
	Vertical Scan Size(Maximum)	335.34 mm					
	Max resolution	3840x2160@144Hz(HDI					
Others		3840x2160@160Hz ^[2] (DP)					
	Plug & Play	VESA DDC2B/CI					
	Power Source	100-240V~ 50/60Hz 2A					
		Typical (default brightn	ness and	63W			
		contrast)		0.5 **			
	Power Consumption	Max. (brightness = 100, contrast =100)		≤192W			
		Standby mode		≤0.5W			
Physical	Connector Type	HDMIx2/DP/USB UP/USBx2/Earphone out					
Characteristics	Signal Cable Type	Detachable					
	Tomporature	Operating	0°C~ 40°C				
	Temperature	Non-Operating	-25°C~ 55°C				
		Operating	10% ~ 85% (non-condensing)				
Environmental	Humaity	Non-Operating 5% ~ 93% (r		on-condensing)			
		Operating	0m~5000m	(Oft~16404ft)			
	Altitude	Non-Operating	0m~12192m (0ft~40000ft)				

### Note

[1] : The maximum number of colors supported by this product is 1.07 billion. The setting conditions are listed in the following table (due to output limitations of some graphics cards, there may be differences) :

Signal Version	HE	DP1.4+DSC		
	YCbCr422	YCbCr444	YCbCr422	YCbCr444
Color Bit State	YCbCr420	RGB	YCbCr420	RGB
3840x2160 160Hz 10 bit	\	\	OK	OK
3840x2160 144Hz 10 bit	OK	OK	ОК	OK
2560x1440 144Hz 10 bit	OK	OK	OK	OK
2560x1440 120Hz 10 bit	OK	OK	OK	OK
1920x1080 144Hz 10 bit	OK	OK	OK	OK

[2] : DP signal input, in order to reach UHD 144Hz/160Hz, a video card supporting DSC must be used. Please visit the graphics card manufacturer's website for DSC support

# **Preset Display Modes**

STANDARD	RESOLUTION(+/-1Hz)	HORIZONTAL FREQUENCY(kHz)	VERTICAL FREQUENCY(Hz)
	640x480@60Hz	31.469	59.940
	640x480@72Hz	37.861	72.809
VGA	640x480@75Hz	37.500	75.000
	640x480@100Hz	FREQUENCY(kHz)         31.469         37.861         37.500         51.080         60.938         35.156         37.879         48.077         48.077         48.077         62.760         76.302         48.363         56.476         60.023         80.450         97.550         63.981         97.550         63.981         97.550         63.981         135         135         135         135         133.320         166.653         222.056         133.320         166.653         222.056         133.320         166.653         222.056         133.293         166.644         222.056         315.072         266.639         315.072         272.202         31469         DEES         35	99.769
	640x480@120Hz	60.938	119.720
	800x600@56Hz	35.156	56.250
	800x600@60Hz	FREQUENCY(kHz)         31.469         37.861         37.800         51.080         60.938         35.156         37.879         48.077         48.077         48.077         48.077         46.875         62.760         76.302         48.363         60.023         80.450         97.550         63.981         97.550         67.5         135         192.360         222.056         133.320         166.653         222.056         133.320         166.653         222.056         133.320         166.653         133.320         166.653         222.056         133.320         166.653         222.056         2350.382         24000000000000000000000000000000000000	60.317
	800x600@72Hz		72.188
SVGA -	800x600@75Hz		75.000
	800x600@100Hz		99.778
	800x600@120Hz	76.302	119.972
	1024x768@60Hz	48.363	60.004
	1024x768@70Hz	31.469         37.861         37.500         51.080         60.938         35.156         37.879         48.077         48.077         48.077         48.077         48.077         46.875         62.760         76.302         48.363         56.476         60.023         80.450         97.550         63.981         79.976         67.5         135         192.360         222.056         133.320         166.653         222.03         268.811         222.056         350.382         133.293         166.653         222.026         266.639         315.072	70.069
XGA	1024x768@75Hz		75.029
	1024x768@100Hz		99.811
	1024x768@120Hz		119.989
	1280x1024@60Hz	63.981	60.02
SXGA —	1280x1024@75Hz	79.976	75.025
	1920x1080@60Hz		60
FHD -	1920x1080@120Hz		120
	2560x1440@120Hz	192.360	120.000
QHD	2560x1440@144Hz	37.861         37.500         51.080         60.938         35.156         37.879         48.077         48.077         46.875         62.760         76.302         48.363         56.476         60.023         80.450         97.550         63.981         79.976         67.5         135         192.360         222.056         133.320         166.653         222.056         350.382         133.293         166.644         222.202         266.639         315.072         10DES         31.469	143.912
	3840x2160 @ 60Hz		60.000
	3840x2160 @75Hz (Only DP connect)	FREQUENCY(kHz)         31.469         37.861         37.861         60.938         351.080         35.156         37.879         48.077         48.077         48.077         46.875         62.760         76.302         48.363         60.023         60.023         80.450         97.550         63.981         97.550         67.5         67.5         135         135         135         135         135         133.320         133.320         166.653         222.056         133.320         166.653         133.320         166.653         133.293         166.644         222.056         133.293         166.644         222.0202         266.639         315.072         266.639         31.469	75.000
	3840x2160 @100Hz	222.203	100.001
UHD –	3840x2160 @120Hz	268.811	120.700
	3840x2160 @144Hz	222.056	143.912
	3840x2160 @160Hz (Only DP connect)	350.382	159.992
	1920x2160@60Hz	133.293	59.988
	1920x2160@75HZ	37.500         51.080         60.938         35.156         37.879         48.077         48.077         46.875         62.760         76.302         48.363         56.476         60.023         80.450         97.550         63.981         79.976         67.5         135         192.360         222.056         133.320         166.653         222.03         268.811         222.056         350.382         133.293         166.644         222.202         266.639         315.072         ODES         31.469	74.997
PBP	1920x2160@100HZ		100.001
	1920x2160@120HZ	266.639	120.000
	1920x2160@144HZ	315.072	144.000
	IBM M	ODES	
DOS	720x400@70Hz	31.469	70.087
	MAC M	ODES	
VGA	640x480@67Hz	35	66.667
SVGA	832x624@75Hz	49725	74.551

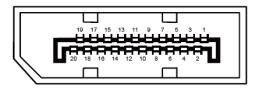
Note: According to the VESA standard, there may be a certain error (+/-1Hz) when calculating the refresh rate (field frequency) of different operating systems and graphics cards. In order to improve compatibility, the nominal refresh rate of this product has been rounded off. Please refer to the actual product.

# **Pin Assignments**



### 19-Pin Color Display Signal Cable

Pin No.	Signal Name	Pin No.	Signal Name	Pin No.	Signal Name
1.	TMDS Data 2+	9.	TMDS Data 0-	17.	DDC/CEC Ground
2.	TMDS Data 2 Shield	10.	TMDS Clock +	18.	+5V Power
3.	TMDS Data 2-	11.	TMDS Clock Shield	19.	Hot Plug Detect
4.	TMDS Data 1+	12.	TMDS Clock-		
5.	TMDS Data 1Shield	13.	CEC		
6.	TMDS Data 1-	14.	Reserved (N.C. on device)		
7.	TMDS Data 0+	15.	SCL		
8.	TMDS Data 0 Shield	16.	SDA		



### 20-Pin Color Display Signal Cable

Pin No.	Signal Name	Pin No.	Signal Name
1	ML_Lane 3 (n)	11	GND
2	GND	12	ML_Lane 0 (p)
3	ML_Lane 3 (p)	13	CONFIG1
4	ML_Lane 2 (n)	14	CONFIG2
5	GND	15	AUX_CH(p)
6	ML_Lane 2 (p)	16	GND
7	ML_Lanel(n)	17	AUX_CH(n)
8	GND	18	Hot Plug Detect
9	ML_Lane 1 (p)	19	Return DP_PWR
10	ML_Lane 0 (n)	20	DP_PWR

# **Plug and Play**

### Plug & Play DDC2B Feature

This monitor is equipped with VESA DDC2B capabilities according to the VESA DDC STANDARD. It allows the monitor to inform the host system of its identity and, depending on the level of DDC used, communicate additional information about its display capabilities.

The DDC2B is a bi-directional data channel based on the I2C protocol. The host can request EDID information over the DDC2B channel.